NICOLE DICICCO



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(615) 300 - 5981

+ EXPERIENCE

Bentkey | Lead Animator & Designer | 2023-2025

- Animate hand-drawn elements and build/animate with ToonBoom rigs
- · Oversee other animators, give notes, and create an animation style for the book series, Mabel MaClay
- Create lip-sync animation in After Effects for the series, Mabel MaClay
- Design merchandise and packaging for new product launches
- Design and Illustrate children's books to be used as show props
- Create animations for various show bumpers
- · Create assets and props in Illustrator for the series, ChipChilla
- Write script coverage for future show pitches
- Collaborate with cross-functional teams to create cohesive, on-brand work
- Receive guidance from manager, Chris Sonnenburg

Imagine House | Supervising Animator/Background Artist | 2021-2024

- Worked alongside the animation studio, Mukpuddy, in the episodic series, The Dead Sea Squirrels
- · Worked with ToonBoom puppet rigs and hand-drawn scenes, created instructional videos, gave feedback, and created organizational documents
- Sketched layouts, created color scripts, and painted final layouts
- Worked in a fast-paced studio environment
- · Additional duties included: compositing, character design, and rig building

Pencilish Animation Studios | Animation Intern | 2023

- Animated on various Pencilish products using ToonBoom puppet rigs and traditional hand-drawn animation
- · Created artwork for future shows in production and social media
- · Collaborated with the team and received feedback from head, Tom Bancroft

Tennessee Titans | Designer | 2022

- Worked with Tony Bancroft to re-design the logo and icon for the Tennessee Titans mascot, T-Rac
- Created custom logotype, style-guide, and final vector deliverables

TOPPS Garbage Pail Kids | Assistant Animator | 2021

- Worked with "Andymation" to create animated flipbooks for the TOPPS Garbage Pail Kids short, Mad Mike: Fury Load, directed by Adam F. Goldberg
- Created storyboards, key frames, and in-between animation

BTC Inc. | Lead Illustrator, Animator, & Designer | 2018-2020

- · Designed magazine layouts, article illustrations, and cover artwork
- · Managed bitcoinmagazine.com and provided digital graphics
- · Worked with external clients and created brand guides
- · Designed event deliverables in print and digital form
- Created weekly infographics
- · Collaborated with team members to create custom design solutions
- Created After Effects animations for various video products

+ EDUCATION

Lipscomb University | GPA 4.0 Bachelor of Animation

Abilene Christian University

Bachelor of Fine Arts with a concentration in Painting and Graphic Design

+ SKILLS

- ToonBoom Harmony
- Traditional Animation
- Photoshop CC
- Illustrator CC
- InDesign CC
- · After Effects CC
- Affinity Designer
- Affinity Publisher Storyboard Pro
- Procreate
- Maya
- Substance Painter
- Unreal Engine
- Illustration
- Painting
- Sculpture
- Printmaking
- Google Suite
- · Microsoft Office
- Mac & Windows

+ HONORS & AWARDS

- XP-PenPartnership | 2022
- Tony Hawk Skateboard Design | 2021
- FlipaClipApp Start-Up Animation | 2020
- FlipaClip Contest First Place | 2019
- Intercollegiate Art FirstPlace | 2018
- Phi Eta Sigma Honors Society | 2014 2018
- The W Club Honors Society | 2014 2018
- Grace MuseumArt Competition | 2017
- Student Art Competition | 2016 2017
- Departmental Art Scholarship | 2014
- Hope Scholarship | 2014
- John C. Stevens Award Scholarship | 2014
- Ambassador of High School | 2014
- Scholastic Art Competition Gold Key | 2014
- Scholastic Art Competition Silver Key | 2014
- Frist Art Museum Contest | 2012